

Curriculum Map
NCFE Graphic Design – 603/0845/X

		Autumn term		Spring term		Summer term	
		1	2	1	2	1	2
Year 9	<p>Developing computer skills on Adobe Illustrator and Photoshop while learning about the 6 key components of Graphic Design. Learners will also learn about different styles and techniques by investigating recognised designers such as Stanley Donwood and Julian Opie.</p>			<p>Continue to develop computer skills on Adobe Illustrator and Photoshop while learning about the 6 key components of Graphic Design. Learners will also learn about different styles and techniques by investigating recognised designers such as Lauren Child, Shepard Fairey and Quentin Blake</p>		<p>Learners will apply the knowledge and skills they have learnt to range of design briefs in preparation of completing the Units of work needed for the qualification.</p>	
Year 10	<p>Unit 1: Introduction to Graphic Design</p> <p>Understand the 6 key components of graphic design.</p> <p><i>Research brief</i></p> <p>Embed and use the 6 key components by working with physical and/or digital materials and techniques. They will experiment and review their work</p> <p><i>Logo design and music festival briefs</i></p>			<p>Unit 2: Graphic design practice</p> <p>Explore design disciplines, examine the work of recognised designers and use their understanding of design components to identify successful design practice.</p> <p>Research brief</p> <p>They will choose one discipline, select some work by a recognised designer in that discipline and create their own piece of graphic design, taking inspiration from their research and using components found in the work of their chosen designer.</p> <p><i>Magazine or book cover brief</i></p>		<p>External Assessment practice:</p> <p>Practice exam papers ready for the real 10 hour exam that will be sat in June. The exam will be based on the 4 assessment outcomes below which will also be taught and practiced throughout each unit of work.</p> <p>AO1 Identify graphic design possibilities AO2 Explore ideas and experiment with graphic design components AO3 Produce a completed graphic design AO4 Evaluate graphic design decisions/aspects</p>	
Year 11	<p>Unit 3: Responding to a graphic design brief</p> <p>Learners will analyse the requirement of a graphic design brief. They will understand the requirements and develop some possible ideas to meet the brief. The learner will further develop an idea and present their final graphic design. Finally, the learner will analyse their work and review how they have met the brief.</p> <p><i>Anti-campaigns, Music fusion CD covers, Children's book cover</i></p>			<p>Unit 4: Graphic design portfolio</p> <p>Learners will explore working in the graphic design industry, by looking at different ways to present work to understand different types of portfolio. They will then design and create their own portfolio and review how the portfolio presents their skills as a graphic designer.</p> <p>*Resit of external assessment will be sat during March if needed</p>		<p>Learners should have completed the Graphic Design course so the additional time will be used to revise and improve grades in other subjects.</p>	